



SUPER MUTANTS PROXY LIST FOR FALLOUT: FACTIONS

by
Mack

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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Super Mutants Core Box - Resin	Master	1	Sledgehammer, Short Hunting Rifle	Master with short hunting rifle and super sledge	Core Rulebook
	Brute	1	Sledgehammer	Brute with Sledgehammer	Core Rulebook
	Super Mutant	1	Bat and Pipe Rifle	Enforcer with Pipe Pistol and Hand Weapon	Core Rulebook
	Super Mutant	1	Molotov and Bat	Enforcer with hand weapon and Molotov	Core Rulebook
	Super Mutant	1	Pipe Rifle	Skirmisher with either automatic or precision pipe rifle	Core Rulebook
	Mutant Hound	1	Claws and Jaws	Mutant Hound with Claws and Jaws	Core Rulebook
Super Mutants: Skirmishers	Skirmisher	2	Lead Pipe	Enforcer with hand weapon and Molotov	Core Rulebook
	Skirmisher	2	Wrench	Enforcer with hand weapon and Molotov	Core Rulebook
	Skirmisher	2	Super Sledge	Brute with Sledgehammer, Master With hunting rifle and super sledge	Core Rulebook
Wasteland Warfare Core Set	Aviator Super Mutant	1	Pipe Pistol x 2	Enforcer with pipe pistol and hand weapon	Core Rulebook
	Brute	1	Sledgehammer	Brute with sledgehammer	Core Rulebook
	Super Mutant	1	Pipe Rifle	Skirmisher with either automatic or precision pipe rifle	Core Rulebook
	Mutant Hound	2	Claws and Jaws	Mutant Hound with claws and jaws	Core Rulebook
Super Mutants: Overlord and Fist	Fist	1	Minigun	Brute with mingun	Core Rulebook
	Overlord	1	Gatling Laser	No direct proxy equivalent	N/A
Super Mutants: Hammer	Hammer	1	Sledgehammer and Missile Launcher	Master with plasma pistol and sledgehammer	Core Rulebook
	Mutant Hound	1	Claws and Jaws	Mutant hound with claws and jaws	Core Rulebook



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Super Mutants: Centaurs	Centaurs	2	Centaur Spit and claws and Jaws	Centaur	Spooktober Packet
Super Mutants: Nightkin	Nightkin	1	Sledgehammer	Brute with sledgehammer	Core Rulebook
	Nightkin	1	Incinerator	No direct proxy equivalent	N/A
Super Mutants: Tabitha and Raul	Tabitha	1	Super Sledge	Brute with sledgehammer, Master with hunting rifle and super sledge	Core Rulebook
	Raul	1	Pistol	No direct proxy equivalent	N/A
Super Mutants: Marcus and Lily	Marcus	1	Nothing	Anything	Core Rulebook
	Lily	1	Bumper Sword	Brute with sledgehammer	Core Rulebook
Survivors: Unusual Allies	Strong	1	Super Sledge	Brute with sledgehammer, Master with hunting rifle and super sledge	Core Rulebook
	Nick Valentine	1	N/A	No direct proxy equivalent	N/A
	Hancock	1	N/A	No direct proxy equivalent	N/A
Super Mutants: Behemoth	Behemoth	1	Behemoth Club	Super Mutant Behemoth (Goliath)	Spooktober Packet (Goliath)
Super Mutants: Swan	Swan	1	Behemoth Club	Super Mutant Behemoth (Goliath)	Spooktober Packet (Goliath)
Super Mutants: Suiciders	Suicider	3	Mini Nuke	No direct proxy equivalent	N/A
Super Mutants: Floaters	Floaters	3	N/A	No direct proxy equivalent	N/A



BROTHERHOOD OF STEEL PROXY LIST FOR FALLOUT: FACTIONS

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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Brotherhood of Steel Core Box - Resin	T-60 Paladin	1	Gatling Laser	Paladin with Gatling laser	Core Rulebook
	Lancer	2	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
	Field Scribe	2	Laser Pistol	Field Scribe with laser pistol	Core Rulebook
	Knight Patrol	2	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
Brotherhood of Steel: Appalachian Command	Rahmani	1	War Glaive, .44 Pistol	Field Scribe with crusader pistol, Aspirant with crusader pistol and hand weapon	Core Rulebook
	Rahmani in T-51	1	War Glaive	Knight with Ripper	Core Rulebook
	Shin	1	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
	Shin in T51	1	Laser rifle	Knight with laser rifle	Core Rulebook
	Dodge	1	Rifle	Aspirant with combat Rifle, Initiate with Combat rifle	Core Rulebook
	Scribe Valdez	1	Pistol	Field Scribe with 10mm Pistol, Field Scribe with crusader Pistol	Core Rulebook
Brotherhood of Steel: Combat Patrol	Medium Combat Armor	1	Combat Rifle	Aspirant / Initiate with combat rifle	Core Rulebook
	Medium Combat Armor	1	Combat Rifle		Core Rulebook
	Medium Combat Armor	1	Scoped Hunting Rifle and 10mm pistol	Initiate with recon hunting rifle	Core Rulebook
	Recon Armor	1	Laser Rifle / combat rifle	Aspirant with laser/combat rifle, initiate with laser/combat rifle	Core Rulebook
	Recon Armor	1	Laser Rifle / combat rifle	Aspirant with laser/combat rifle, initiate with laser/combat rifle	Core Rulebook
	Recon Armor	1	10mm pistol/laser pistol and ripper/combat knife	Aspirant with crusader/laser pistol and hand weapon	Core Rulebook



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Brotherhood of Steel: Citadel Command	Elder Lyons	1	Laser Pistol	Field Scribe with laser pistol	Core Rulebook
	Madison Li	1	Pistol	Field Scribe with 10mm Pistol, Field Scribe with crusader Pistol	Core Rulebook
	Sarah Lyons	1	Laser Pistol	Knight with laser pistol and machete	Core Rulebook
	Scribe Rothchild	1	Pistol	Field Scribe with 10mm Pistol, Field Scribe with crusader Pistol	Core Rulebook
	Star Paladin Cross	1	Laser Pistol, Super Sledge	Knight with laser pistol and machete	Core Rulebook
Elder Maxson and Captain Kells	Elder Maxson	1	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
	Eldar Maxson in T-60	1	Gatling Laser	Paladin with Gatling laser	Core Rulebook
	Captain Kells	1	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
Frontline Knights	T-60 Paladin	1	Laser Rifle	Knight with Laser Rifle	Core Rulebook
	Knight Patrol	3	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
Knight-Captain Cade and Paladin Danse	K.C Cade	1	Laser Rifle	Aspirant with laser rifle, Initiate with laser rifle	Core Rulebook
	Paladin Danse	1	Laser Rifle	Knight with Laser Rifle	Core Rulebook
	Eyebot	1	Eyebot Laser	Eyebot with eyebot laser	Companion PDF
Brotherhood of Steel Power Armor 1	Knight in T-60	1	Laser Rifle	Knight with Laser Rifle	Core Rulebook
Order of the Shield	T-60	2	Laser Rifle	Knight with laser rifle	Core Rulebook
	Field Scribe	1	Laser Pistol	Field Scribe with laser pistol	Core Rulebook



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Heavy Armour (T45)	T-45	1	Super Sledge	No direct proxy	N/A
	T-45	1	Plasma Rifle	No direct proxy	N/A
	T-45	1	Minigun	Paladin with minigun	Core Rulebook
Unaligned T-45 Power Armour (3 models)	Option 1	x	Heavy Incinerator	Paladin with Flamer	Core Rulebook
	Option 2	x	Laser pistol / Ripper	Knight with Laser Pistol and Machete	Core Rulebook
	Option 3	x	Ripper	Knight with Ripper	Core Rulebook
	Option 4		Missile Launcher	No direct proxy	N/A
	Option 5		Fatman	No direct proxy	N/A
	Option 6	x	Assault Rifle	No direct proxy	N/A
	Option 7	x	Combat Shotgun	No direct proxy	N/A
	Option 8	x	Gatling Laser	Paladin with Gatling Laser	Core Rulebook
Unaligned T-51 Power Armour	T-51	1	Laser Rifle	Knight with Laser Rifle	Core Rulebook
	T-51	1	Shish Kebab	Knight with ripper	Core Rulebook
	T-51	1	Flamer	Paladin with flamer	Core Rulebook



WASTELAND RAIDERS

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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Raiders Core Set - Resin	Veteran Raider in Raider Power Armour	1	2 x Assault Rifles	Boss with Assault Rifle	Core Rulebook
	Raider	3	Pipe Pistol	Scum with Pipe Pistol & Molotov Cocktails	Core Rulebook
	Psycho	1	Tyre Iron	Psycho with Baseball Grenades and Hand Weapon	Core Rulebook
	Psycho	1	Machete and Pipe Pistol	Veteran with Pipe Pistol and Machete	Core Rulebook
	Scavver	1	Pipe Rifle	Veteran with Pipe rifle / Scum with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
Raiders, Scavvers & Psychos	Raider	1	Hand weapon	Psycho with Molotov Cocktails & Baseball Bat Psycho with Baseball Grenades and Hand Weapon	Core Rulebook
	Raider	1	Hand weapon and pistol	Psycho with Pipe Revolver and Hand Weapon Grunt with Pipe Pistol and Machete	Core Rulebook
	Scavver	1	Shotgun	Veteran with Sawn-off Shotgun / Scavver with Sawn-off Shotgun	Core Rulebook
	Scavver	1	Hunting Rifle	Scavver with short hunting rifle	Core Rulebook
	Psycho	2	Wrench / Tyre Iron	Psycho with Baseball Grenades and Hand Weapon	Core Rulebook
The Forged	Slag	1	Laser Pistol / Shishkebab	Boss with .44 pistol and machete	Core Rulebook
	Forged Male	1	Flamer / Assault Rifle	Veteran with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
	Forged Male	1	Sledge hammer / Pistol and hand weapon	Veteran with Pipe Pistol and Hand Weapon Psycho with Pipe Revolver and hand weapon	Core Rulebook
	Forged Female	1	Pistol and Hand weapon / pipe pistol	Veteran with Pipe Pistol and Hand Weapon Psycho with Pipe Revolver and hand weapon	Core Rulebook
	Forged Female	1	Combat Rifle	Veteran with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
	Bedlam	2	Super Sledge	No Direct Proxy	Core Rulebook



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Ack Ack, Sinjin & Avery	Ack Ack	1	Minigun	No Direct Proxy	Core Rulebook
	Sinjin	1	Silenced Pipe Pistol	Veteran with Pipe Pistol and Hand Weapon / Machete	Core Rulebook
	Avery	1	Combat Rifle	No Direct Proxy	Core Rulebook
Crater Warlords	Meg Groberg	1	Combat Rifle	Veteran with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
	Johnny Weston	1	Revolver	Veteran with Pipe Pistol and Hand Weapon / Machete Psycho with Pipe Revolver and hand weapon / Baseball bat Scum with Pipe Revolver and Baseball bat	Core Rulebook
	Lev	1	Combat Rifle	Veteran with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
Raiders - Overlords	Colter	1	Combat Rifle	Boss with Assault Rifle / Combat Rifle & Baseball Bat	Core Rulebook
	Porter Gage	1	Handmade Rifle	Veteran with Pipe Rifle Scavver with Pipe Rifle / Automatic Pipe Rifle	Core Rulebook
	Shank	1	.44 Pistol	Veteran with Pipe Pistol and Hand Weapon / Machete Psycho with Pipe Revolver and hand weapon / Baseball bat Scum with Pipe Revolver and Baseball bat	Core Rulebook



SURVIVORS PROXY LIST FOR FALLOUT: FACTIONS

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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Wasteland Warfare Core Set	Nora (Sole Survivor)	1	10mm Pistol, Hunting rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Dogmeat	1	Claws and Jaws	Good Boy	Core Rulebook
	Enslaved Tech	1	Shotgun	Swatter with Sawn-off Shotgun and Hand Weapon, Hunter/Settler with Double-barreled Shotgun	Core Rulebook
	Settler (Male)	1	Pipe pistol & Stimpak	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Settler (Female)	1	Rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
Survivors Core Box	Preston Garvey	1	Laser Musket	No Direct Proxy	N/A
	Ronnie Shaw	1	Laser Musket	No Direct Proxy	N/A
	Sturges	1	Pipe Revolver / Wrench	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Mama Murphy	1	Unarmed	Trader with Flare Gun	Core Rulebook
	Male Settler 1	1	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Male Settler 2	1	Pipe Pistol & Stimpak	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Female Settler 1	1	Rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Female Settler 2	1	Shotgun	Swatter with Sawn-off Shotgun and Hand Weapon, Hunter/Settler with Double-barreled Shotgun	Core Rulebook
Minutemen Posse	Minutemen (2 Female, 2 Male)	4	Laser Musket	No Direct Proxy	N/A



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Heroes of Sanctuary Hills	Nate (Sole Survivor)	1	10mm Pistol, Hunting rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Dogmeat	1	Claws and Jaws	Good Boy	Core Rulebook
	Codsworth	1	Various Appendages	Mr Handy (various)	Companion PDF
Boston Companions	Cait	1	Sawn-Off Shotgun & Baseball Bat	Local Leader with Sawn-off Shotgun & Officers Sword / Swatter with Sawn-off Shotgun and Hand Weapon	Core Rulebook
	Piper	1	10mm Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	X6-88 Courser	1	Laser Rifle	No Direct Proxy	N/A
X-01 Survivor & Dogmeat	Sole Survivor in X-01	1	Laser Rifle	No Direct Proxy	N/A
	Dogmeat	1	Claws and Jaws	Good Boy	Core Rulebook
Unusual Allies	Nick Valentine	1	Pipe Revolver	Legend of the Wasteland: Nick Valentine	Core Rulebook
	Strong	1	Super Sledge	No Direct Proxy	N/A
	Hancock	1	Laser Pistol	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
Capital Companions	Butch	1	10mm Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Fawkes	1	Gatling Laser	No Direct Proxy	N/A
	Charon	1	Combat Shotgun	Swatter with Sawn-off Shotgun and Hand Weapon, Hunter/Settler with Double-barreled Shotgun	Core Rulebook



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Washington Personalites	Three Dog	1	10mm Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Moirra Brown	1	10mm Pistol, Molerat Stick	Trader with Flare Gun	Core Rulebook
	Lucas Simms	1	Chinese Assault Rifle	Local Leader or Security Guard with Combat Rifle	Core Rulebook
Vault Personnel	Vault Personnel	2	10mm Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Vault Security	1	Combat Rifle	Local Leader or Security Guard with Combat Rifle	Core Rulebook
	Vault Security	1	Combat Rifle & Baton	Local Leader or Security Guard with Combat Rifle	Core Rulebook
Boone, Arcade and Cass	Boone	1	Scoped Hunting Rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Arcade	1	Laser pistol	Trader with Flare Gun	Core Rulebook
	Cass	1	Caravan Shotgun	Hunter or Settler with Double-barreled Shotgun, Swatter with Sawn-off Shotgun and H/W	Core Rulebook
ED-E, Rex and Veronica	ED-E	1	Eye Laser	Eyebot	Companion PDF
	Rex	1	Claws and Jaws	Good Boy	Core Rulebook
	Veronica	1	Power Fist	Medic with handweapon / Settler with Hand Weapon	Core Rulebook



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Reilly's Rangers	Reilly	1	10mm Submachine gun		Core Rulebook
	Butcher	1	Scoped .44 Magnum	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Donovan	1	Chinese Assault rifle	Security Guard with Combat Rifle	Core Rulebook
	Brick	1	Eugene (Minigun)	No Direct Proxy	Core Rulebook
	Theo	1	10mm Pistol and Ammo Box	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
Ghoul Settlers (The Slog)	Arlen Glass	1	10mm pistol and Wrench	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Deirdre	1	Pipe Revolver	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Ghoul Survivor	1	Double Barrelled Shotgun	Swatter with Sawn-off Shotgun and Hand Weapon, Hunter/Settler with Double-barreled Shotgun	Core Rulebook
	Holly	1	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Jones	1	Pipe Revolver	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Wiseman	1	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
Legends of Vault 76	Raid Leader	1	Double Barrel Shotgun and Chainsaw	Local Leader with Sawn-off Shotgun & Officer's Sword	Core Rulebook
	Wasteland Drifter	1	Laser rifle	No Direct Proxy	N/A
	Sneaky Survivor	1	Hardened Sniper Rifle	Hunter with Precision Hunting Rifle	Core Rulebook



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Foundation	Ward	1	Pump Action Shotgun	Swatter with Sawn-off Shotgun and Hand Weapon, Hunter/Settler with Double-barreled Shotgun	Core Rulebook
	Aubrie	1	Pipe Pistol and Hand Weapon	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Paige	1	Wrench	Settler with Hand weapon	Core Rulebook
Park Personalities	Cito	1	Sledgehammer	Settler with Hand Weapon	Core Rulebook
	Oswald the Outrageous	1	Sword of Wonders	Settler with Hand Weapon	Core Rulebook
	Sierra Petrovita	1	Unarmed	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
Burned Man	Burned Man	1	.45 Auto Pistol "A Light Shining in Darkness"	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
Lorenzo Cabot	Lorenzo Cabot	1	Unarmed	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
Rosa Meitner	Rosa Meitner	1	Unarmed	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
Grognak	Grognak	1	Axe and Sword	Settler with Hand Weapon	Core Rulebook



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Product	Model	Qty	Weapons on Model	Fallout Factions Equivalent or Proxy	Rules Source
Jake Finch	Jake Finch	1	10mm Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
The Mechanist	The Mechanist	1	Mr. Handy Buzz Blade	Settler with Hand Weapon	Core Rulebook
Nuka Cola Girl	Nuka Cola Girl	1	Thirst Zapper	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
Mysterious Stranger	Mysterious Stranger	1	.44 Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook



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The following sets are listed as due to model design they would fit in a Survivor Crew. If these factions get their own rules, parts of the below suggestions will be less optimal.					
Children of Atom: Zealot Congregation	Preacher	1	Unarmed	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
	Disciple	1	Gamma Gun	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
	Child of Atom	1	Scoped Rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Child of Atom	1	Automatic Pipe Rifle	Security Guard with Automatic Pipe Rifle	Core Rulebook
	Child of Atom	2	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
Railroad Operatives	Glory	1	Minigun	No Direct Proxy	N/A
	Deacon	1	Precision Hunting Rifle	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Railroad Heavy	1	Railway rifle	No Direct Proxy	N/A
	Railroad Heavy	1	Railway rifle	No Direct Proxy	N/A
	Railroad Heavy	1	Hunting Rifle Option	Hunter with Precision Hunting Rifle, Security Guard with Hunting Rifle	Core Rulebook
	Railroad Heavy	1	Combat Rifle Option	Local Leader with Combat Rifle, Security Guard with Combat Rifle	Core Rulebook
Railroad Core Box	Desdemona	1	Railway Rifle	No Direct Proxy	N/A
	Drummer boy	1	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Doctor Carrington	1	Pipe Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Mister Tims	1	44. Pistol	Swatter/Settler with Pipe Revolver & Hand Weapon	Core Rulebook
	Tinker Tom	1	Unarmed	Medic with Hand Weapon / Trader with Flare Gun	Core Rulebook
	P.A.M	1	Unarmed	No Direct Proxy	N/A